

AUTOCAD improvement



BPC-136 3 Days (21 Hours)

Description

Autocad offers multiple resources that are sometimes little known. This training will allow users who have mastered the basics of the software to discover new features of the drawing software and to improve their skills in Autocad.

Who is this training for ?

For whom

Technician, draftsman, design office manager, architect, interior designer, building professional, landscaper, town planner and anyone who needs to improve their skills in Autocad.

Prerequisites

None

Training objectives

- Master advanced editing, drawing and layering options
- Use a library of dynamic blocks with attributes

Training program

Rappels de base sur AutoCAD

- Work methodology.
- Analysis of work habits.
- Advice, corrections and tips.

Créer et personnaliser les barres d'outils

- Principle of macro commands.
- User profile management.

Gérer les calques dans AutoCAD

- Quick layer controls
- Layer filters and groups
- Creating and updating layer states
- Layer filter tool selection

Utiliser des régions

- Creating regions.
- Boolean operations on regions.
- Region properties.

Créer des blocs et attributs de blocs

- Principle and creation
- Management of object libraries
- Case of the editable cartridge
- Labeling and characteristics of blocks
- Extracting data to MS Excel

Utiliser les blocs dynamiques

- Concept and creation
- Parameters and actions
- Examples of use cases

Usages des références externes ou xref

- Usage and exploitation
- Attach an external DWG /PDF/JPEG file
- Visibility and delimitation
- Management of xref layers

Les SCU et les vues

- Creating and managing coordinate systems
- Toggle plan
- Creating and saving named views
- Introduction to geo-referencing

Matériel et logiciel utilisé

- For training courses carried out in the classroom, in our training centers, a computer and access to the software in the appropriate versions are provided
- For distance training courses, each participant must be equipped with the training software, on the computer which will be used to follow the virtual class